

PROJECT X – user-test

I conducted two user tests on the virtual gallery to gather feedback on visual design, interactivity, navigation, and overall experience. One user- media design student, and now who is not studying design Below is a summary of what the users liked and what they suggested for improvement:

What the Users Liked:

- The overall first impression of the gallery was positive
- Painting sizes being true to life was mentioned as a favorite feature
- Users found the visual design appealing, especially the floor design
- Navigation was described as easy and intuitive
- The lighting was rated as “just right” by both users
- Users appreciated the presence of info boxes for the artworks

What the Users Didn't Like / Suggested Improvements:

- Info box font was hard to read — suggested changing typography for better readability
- Info box placement was not very noticeable — recommended repositioning
- Ceiling did not feel realistic — suggested redesigning it to improve immersion
- Both users preferred only the red wall and found the gray unnecessary
- A pointer or navigation indicator was requested to help with orientation
- While one user suggested adding 3D objects, the other suggested more immersive elements like ambient sound
- both suggested adding frames to the paintings

Planned Changes Based on Feedback:

- Update the font and styling of info boxes for better readability and visibility
- Redesign the ceiling to make it look more realistic
- Remove the gray walls, keeping only the red for consistency
- adding frames to the paintings
- Add a subtle navigation guide
- adding background music
- adding 3D object for more realistic feel

USER-TEST QUESTIONS

Section 1: General Experience

1. How would you rate the overall visual design of the gallery?
 Poor Fair Good user: Very Good Excellent
1. Was navigating through the gallery intuitive and easy?
 Yes Somewhat No
1. How immersive did the gallery feel to you?
 Not immersive Slightly immersive Moderately immersive Very immersive

Section 2: Design & Realism

1. Do you think **adding control panel** would improve the experience?
 Yes Maybe No
1. Would **sound effects** (e.g., ambient music, footsteps, subtle background sounds) enhance the atmosphere?
 Yes Maybe No
2. Do you think **adding picture frames or statues, columns** would make the gallery feel more realistic?
 Yes Maybe No

1. How would you rate the **lighting** in the gallery?

Too dark Just right Too bright

(Optional) Comments on lighting: _____

1. Do the **painting sizes and placements** feel appropriate and natural to you?

Yes Somewhat No

(Optional) If not, what felt off? _____

1. Do you like the two-coloured walls?

Yes only the gray only the red

Section 3: Interactivity

1. Did you try clicking or interacting with a painting?

Yes No

If yes, was the **info popup** useful and easy to read?

Yes Somewhat No

1. Would you like **more interactivity** (e.g., zooming into artwork, guided tours, artist voiceovers)?

Yes Maybe No

Section 4: Overall Feedback

1. What was your **favorite part** of the virtual gallery?

1. What **features or improvements** would you suggest?

1. Would you recommend this gallery to others?

Yes Maybe No

Optional Features (Check any you'd like to see added)

Ambient music or soundscapes

Navigation panel -

Frames around paintings

- Sculptures columns or 3D objects
- Adjustable lighting
- Voiceover narrations
- Artist bio popups
- Day/Night mode